# Building, Running, and Visualizing Parallel NEURON Models

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24 November 2020

#### Why use parallel computation?

Four reasons:

- Get the results for a simulation in less real time.
- Run a larger simulation in the same amount of time.
- Run more simulations (e.g. parameter sweeps).
- Run models needing more memory than is available on one machine.

#### What are the downsides?

Parallel models introduce:

- Greater programming complexity.
- New kinds of bugs.

#### Other considerations

The 16384 core EPFL IBM BlueGene/P could theoretically do as many calculations in 1 hour at 850 MHz as a 3 GHz desktop computer can do in 6 months.

Building a parallelizable model typically requires little extra effort from building a serial model; converting a serial model to a parallel model is often more difficult.

#### Parameter sweeps

Running the same (typically fast) simulation 1000s of times with different parameters is an example of an *embarrassingly parallel* problem. NEURON supports this natively with bulletin boards; Calin-Jageman and Katz (2006) developed a screen saver solution.

#### Distributing networks across processors

Cells can communicate by

- logical spike events with significant axonal, synaptic delay.
- postsynaptic conductance depending continuously on presynaptic voltage.
- gap junctions.

#### Distributing single cells across processors

The multisplit method distributes portions of the tree cable equation across different machines.

A parallel model can fall in 1, 2, or 3 of these classes.

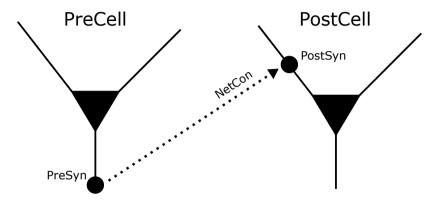
#### Some parallel philosophy

- A network of neurons is composed of many individual neurons of potentially many cell types. Design and debug each cell type separately before building the network.
- A simulation should give the same results regardless of the number of processors used to run it.
- When possible, parameterize your network so you can run a small test first.

Before we can do any MPI simulations, we need to let the computer know to initialize communication between multiple processors:

h.nrnmpi\_init()

#### Synaptic connections with one processor

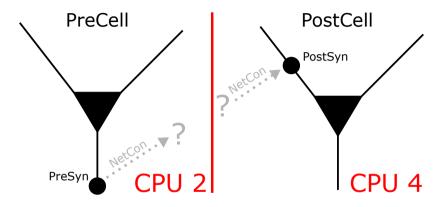


nc = h.NetCon(PreSynPtr, PostSyn, sec=presyn\_section)
nc.delay = 1 \* ms

By default, delay is measured in ms.

We can also set: nc.weight and nc.threshold[].

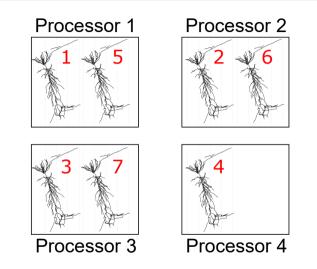
### If cells in different processes, a different approach is needed



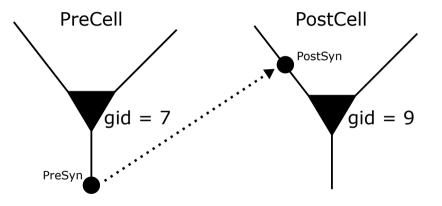
The ParallelContext object facilitates building parallel models.

pc = h.ParallelContext()

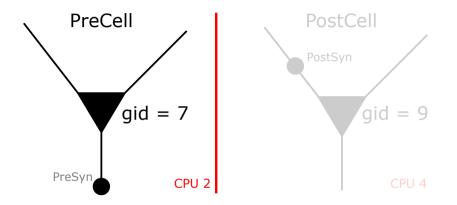
## Every spike source **must** have a GID.



Note: to ensure the model produces identical results regardless of the number of processors, also use GIDs to selecting random streams (e.g. Random123).



## Configuring the presynaptic connection site



Create cell only where the gid exists:

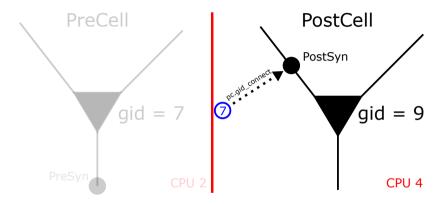
if pc.gid\_exists(7):
 PreCell = Cell()

PreSynPtr here is a **pointer**, e.g. PreCell.soma(0.5).\_ref\_v

Associate gid with spike source:

nc = h.NetCon(PreSynPtr, None, sec=presec)
pc.cell(7, nc)

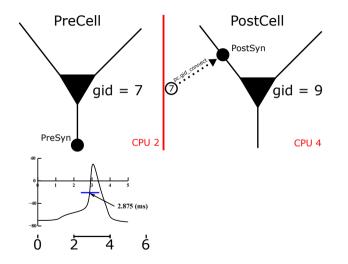
### Configuring the postsynaptic connection site

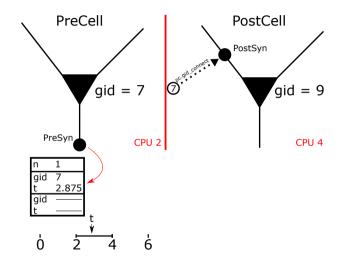


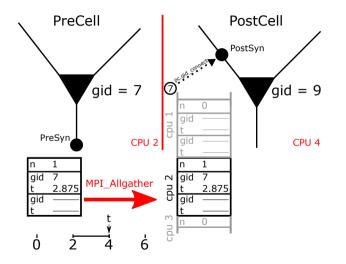
Create NetCon on node where target exists:

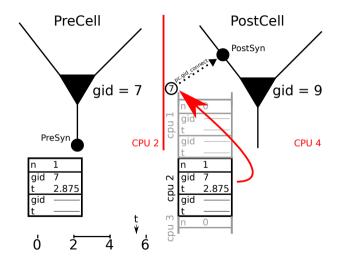
nc = pc.gid\_connect(7, PostSyn)

PostSyn here is a Point Process, e.g. an ExpSyn.









Run using the idiom:

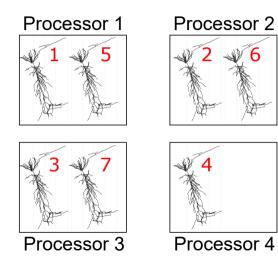
```
pc.set_maxstep(10)
h.stdinit()
pc.psolve(tstop)
```

NEURON will pick an event exchange interval equal to the smaller of all the NetCon delays and of the argument to pc.set\_maxstep. In general, larger intervals are better because they reduce communication overhead.



pc.set\_maxstep must be called on each node; it uses MPI\_Allreduce to determine the minimum delay.

### Simple load-balancing strategy: round-robin.



## Simple load-balancing strategy: round-robin.

CPU 0		CPU 3		CPU 4	
pc.id	0	pc.id	3	pc.id	4
pc.nhost	5 •••	pc.nhost	5	pc.nhost	5
ncell 1	14	ncell	14	ncell	14
gid		gid		gid	
0		3		4	
5		8		9	
10		13			
<pre>An efficient way to distribute, especially if all cells similar: for gid in range(pc.id(), ncell, pc.nhost()): pc.set_gid2node(gid, pc.id())</pre>					

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(Note: the body is executed at most [ncell/nhost] times, not ncell.)

Strategy:

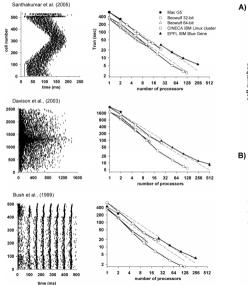
- Distribute cells round-robin to all processors, instantiate them.
- Compute an estimate of the computational complexity:

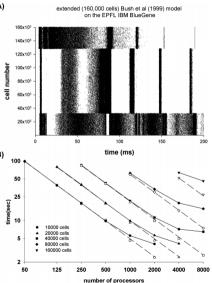
```
def complexity(self):
    h.load_file('loadbal.hoc')
    lb = h.LoadBalance()
    return lb.cell_complexity(sec=self.all[0])
```

- Destroy the cells, send the gid-complexity data to node 0.
- (On node 0): distribute gids such that the next gid goes to the node with the least amount of complexity.
- Send the gids to the nodes; instantiate the cells.

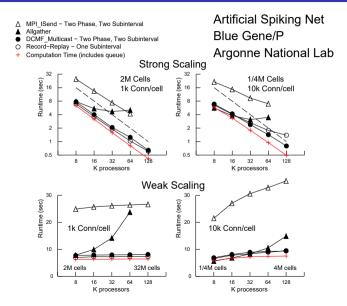
For a more accurate (but computationally more intensive) estimate of complexity, use lb.ExperimentalMechComplex and lb.read\_complex.

#### Performance: MPI scaling





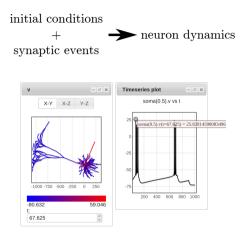
### Performance: Spike exchange strategies



Tip: For network models, use a fixed step solver and not a variable step solver.

Suppose we now realize we want to know the time series of the m variable in the center of the soma of cell 5. We only stored spike times. Do we have to modify our code to store that variable and rerun the entire simulation?

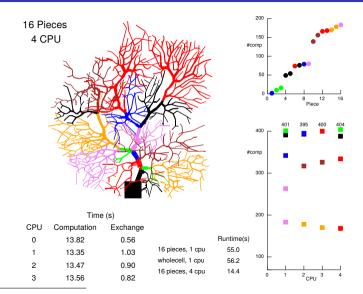
#### Tip: Store synaptic events; recreate single cells as needed



Use NetCon.record method to store spike times; save them as e.g. JSON. Play them back into a single cell simulation using h.PatternStim() and its play(time, gid) method.

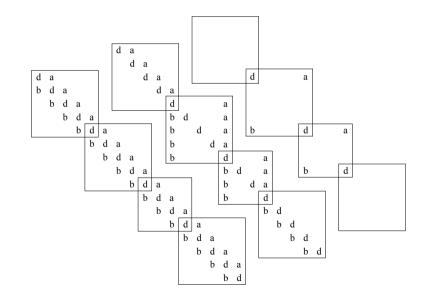
# Multisplit

## Improve load balancing with multisplit

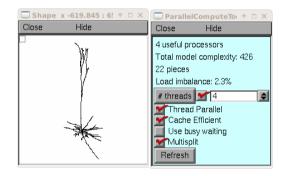


Multisplit algorithm described in Hines et al 2008. DOI: 10.1007/s10827-008-0087-5

# Multisplit: methods



When not using MPI, enabling thread-based multisplit is as easy as clicking a checkbox:



# Using multisplit (MPI)

For process-based multisplit (with MPI), use pc.multisplit to declare split nodes:

pc.multisplit(seg, subtreeid)

After all split nodes are declared, **every** process must execute:

pc.multisplit()

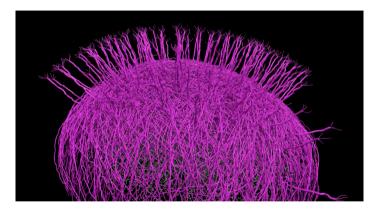
If created, destroy any parts of the cell that do not belong on the processor.

Rules:

- Each subtree can have at most two split nodes.
- Does not support variable step, linear mechanisms, extracellular, or reaction-diffusion.
- h.distance cannot compute path distances that cross a split node.

Tip: For load balancing, it is sometimes convenient to split cells into more pieces than processes.

### Example: Migliore et al 2014

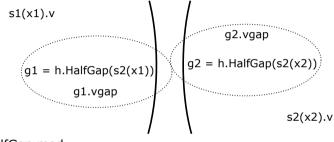


Migliore et al 2014 used multisplit to improve load balancing on a model of the olfactory bulb. http://modeldb.yale.edu/151681

See, in particular, the file multisplit\_distrib.py.

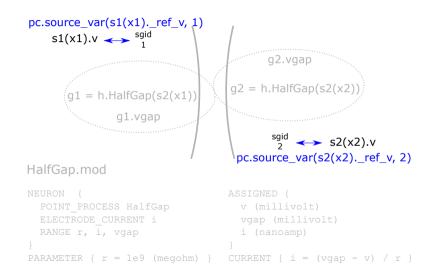
# Gap Junctions

#### Continuous voltage exchange

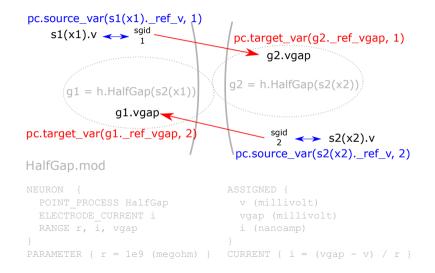


#### HalfGap.mod

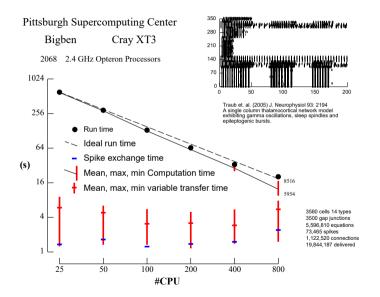
```
NEURON { ASSIGNED {
  POINT_PROCESS HalfGap v (millivolt)
  ELECTRODE_CURRENT i vgap (millivolt)
  RANGE r, i, vgap i (nanoamp)
  }
  PARAMETER { r = 1e9 (megohm) } CURRENT { i = (vgap - v) / r }
```



#### pc.target\_var to declare target connection



#### Performance: Traub model



#### Performance: Traub model with multisplit

